

R Reference Card

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Getting help

Most R functions have online documentation.
help(topic) documentation on topic
?topic id.
help.search("topic") search the help system
apropos("topic") the names of all objects in the search list matching the regular expression "topic"
help.start() start the HTML version of help
str(a) display the internal "str" structure of an R object
summary(a) gives a "summary" of *a*, usually a statistical summary but it is generic meaning it has different operations for different classes of *a*
ls() show objects in the search path; specify *pat*="pat" to search on a pattern
ls.str() *str()* for each variable in the search path
dir() show files in the current directory
methods(a) shows S3 methods of *a*
methods(class=class(a)) lists all the methods to handle objects of class *a*

Input and output

load(i) load the datasets written with *save*
data(x) loads specified data sets
library(x) load add-on packages
read.table(file) reads a file in table format and creates a data frame from it; the default separator *sep*=" " is any whitespace; use *header*=TRUE to read the first line as a header of column names; use *as.is*=TRUE to prevent character vectors from being converted to factors; use *comment.char*=" " to prevent "#" from being interpreted as a comment; use *skip*=*n* to skip *n* lines before reading data; see the help for options on row naming, NA treatment, and others
read.csv("filename", header=TRUE) id. but with defaults set for reading comma-delimited files
read.delim("filename", header=TRUE) id. but with defaults set for reading tab-delimited files
read.fwf(file, widths, header=FALSE, sep=" ", as.is=FALSE) read a table of fixed width/formatted data into a 'data.frame'; *widths* is an integer vector, giving the widths of the fixed-width fields
save(file, ...) saves the specified objects (...) in the XDR platform-independent binary format
save.image(file) saves all objects
cat(..., file="", sep=" ") prints the arguments after coercing to character; *sep* is the character separator between arguments
print(a, ...) prints its arguments; generic, meaning it can have different methods for different objects
format(x, ...) format an R object for pretty printing
write.table(x, file="", row.names=TRUE, col.names=TRUE, sep=" ") prints *x* after converting to a data frame; if *quote* is TRUE, character or factor columns are surrounded by quotes (""); *sep* is the field separator; *eol* is the end-of-line separator; *na* is the string for missing values; use *col.names*=NA to add a blank column header to get the column headers aligned correctly for spreadsheet input
sink(file) output to file, until *sink()*

Most of the I/O functions have a *file* argument. This can often be a character string naming a file or a connection. *file=""* means the standard input or output. Connections can include files, pipes, zipped files, and R variables. On windows, the file connection can also be used with *description* = "clipboard". To read a table copied from Excel, use *x <- read.delim("clipboard")*
To write a table to the clipboard for Excel, use *write.table(x, "clipboard", sep="t", col.names=NA)*
For database interaction, see packages RODBC, DBI, RMySQL, RPgSQL, and ROracle. See packages XML, hdf5, netCDF for reading other file formats.

Data creation

c(...) generic function to combine arguments with the default forming a vector; with *recursive*=TRUE descends through lists combining all elements into one vector
from: to generates a sequence; ":" has operator priority; 1:4 + 1 is "2,3,4,5"
seq(from, to) generates a sequence by= specifies increment; length= specifies desired length
seq(along=x) generates 1, 2, ..., length(along); useful for for loops
rep(x, times) replicate *x* times; use each= to repeat "each" element of *x* each times; *rep(c(1,2,3), 2)* is 1 2 3 1 2 3; *rep(c(1,2,3), each=2)* is 1 1 2 2 3 3
data.frame(...) create a data frame of the named or unnamed arguments; *data.frame(v=1:4, ch=c("a", "B", "c", "d"), n=10)*; shorter vectors are recycled to the length of the longest
list(...) create a list of the named or unnamed arguments; *list(a=c(1,2), b="hi", c=3)*;
array(x, dim=) array with data *x*; specify dimensions like *dim=c(3,4,2)*; elements of *x* recycle if *x* is not long enough
matrix(x, nrow=, ncol=) matrix; elements of *x* recycle
factor(x, levels=) encodes a vector *x* as a factor
gl(n, k, length=n*k, labels=1:n) generate levels (factors) by specifying the pattern of their levels; *k* is the number of levels, and *n* is the number of replications
expand.grid() a data frame from all combinations of the supplied vectors or factors
rbind(...) combine arguments by rows for matrices, data frames, and others
cbind(...) id. by columns

Slicing and extracting data

Indexing vectors
x[n] n^{th} element
x[-n] all but the n^{th} element
x[1:n] first *n* elements
x[(-1:n)] elements from *n+1* to the end
x[c(1,4,2)] specific elements
x["name"] element named "name"
x[x > 3] all elements greater than 3
x[x > 3 & x < 5] all elements between 3 and 5
x[x %in% c("a", "and", "the")] elements in the given set

Indexing lists
x[n] list with elements *n*
x[[n]] n^{th} element of the list
x[["name"]] element of the list named "name"
x\$name id.
Indexing matrices
x[i, j] element at row *i*, column *j*
x[i,] row *i*
x[, j] column *j*
x[, c(1,3)] columns 1 and 3
x["name",] row named "name"
Indexing data frames (matrix indexing plus the following)
x[["name"]] column named "name"
x\$name id.

Variable conversion

as.array(x), **as.data.frame(x)**, **as.numeric(x)**,
as.logical(x), **as.complex(x)**, **as.character(x)**,
... convert type; for a complete list, use *methods(as)*

Variable information

is.na(x), **is.null(x)**, **is.array(x)**, **is.data.frame(x)**,
is.numeric(x), **is.complex(x)**, **is.character(x)**,
... test for type; for a complete list, use *methods(is)*
length(x) number of elements in *x*
dim(x) Retrieve or set the dimension of an object; *dim(x) <- c(3,2)*
dimnames(x) Retrieve or set the dimension names of an object
nrow(x) number of rows; *NROW(x)* is the same but treats a vector as a one-row matrix
ncol(x) and **NCOL(x)** id. for columns
class(x) get or set the class of *x*; *class(x) <- "myclass"*
unclass(x) remove the class attribute of *x*
attr(x, which) get or set the attribute which of *x*
attributes(obj) get or set the list of attributes of *obj*

Data selection and manipulation

which.max(x) returns the index of the greatest element of *x*
which.min(x) returns the index of the smallest element of *x*
rev(x) reverses the elements of *x*
sort(x) sorts the elements of *x* in increasing order; to sort in decreasing order: *rev(sort(x))*
cut(x, breaks) divides *x* into intervals (factors); *breaks* is the number of cut intervals or a vector of cut points
match(x, y) returns a vector of the same length than *x* with the elements of *x* which are in *y* (NA otherwise)
which(x == a) returns a vector of the indices of *x* if the comparison operation is true (TRUE), in this example the values of *i* for which *x[i] == a* (the argument of this function must be a variable of mode logical)
choose(n, k) computes the combinations of *k* events among *n* repetitions = $n! / [(n-k)!k!]$
na.omit(x) suppresses the observations with missing data (NA) (suppresses the corresponding line if *x* is a matrix or a data frame)
na.fail(x) returns an error message if *x* contains at least one NA
unique(x) if *x* is a vector or a data frame, returns a similar object but with the duplicate elements suppressed
table(x) returns a table with the numbers of the different values of *x* (typically for integers or factors)
subset(x, ...) returns a selection of *x* with respect to criteria (...), typically comparisons: *x\$V1 < 10*; if *x* is a data frame, the option *select* gives the variables to be kept or dropped using a minus sign
sample(x, size) resample randomly and without replacement *size* elements in the vector *x*; the option *replace* = TRUE allows to resample with replacement
prop.table(x, margin=) table entries as fraction of marginal table

Math

sin, cos, tan, asin, acos, atan, atan2, log, log10, exp
max(x) maximum of the elements of *x*
min(x) minimum of the elements of *x*
range(x) id. then *c(min(x), max(x))*
sum(x) sum of the elements of *x*
diff(x) lagged and iterated differences of vector *x*
prod(x) product of the elements of *x*
mean(x) mean of the elements of *x*
median(x) median of the elements of *x*
quantile(x, probs=) sample quantiles corresponding to the given probabilities (defaults to 0.25, 0.5, 0.75, 1)
weighted.mean(x, w) mean of *x* with weights *w*
rank(x) ranks of the elements of *x*
var(x) or *cov(x)* variance of the elements of *x* (calculated on *n-1*); if *x* is a matrix or a data frame, the variance-covariance matrix is calculated
sd(x) standard deviation of *x*
cor(x) correlation matrix of *x* if it is a matrix or a data frame (1 if *x* is a vector)
var(x, y) or *cov(x, y)* covariance between *x* and *y*, or between the columns of *x* and those of *y* if they are matrices or data frames
cor(x, y) linear correlation between *x* and *y*, or correlation matrix if they are matrices or data frames
round(x, n) rounds the elements of *x* to *n* decimals
log(x, base) computes the logarithm of *x* with base *base*
scale(x) if *x* is a matrix, centers and reduces the data; to center only use the option *center*=FALSE, to reduce only *scale*=FALSE (by default *center*=TRUE, *scale*=TRUE)
pmin(x, y, ...) a vector which *i*th element is the minimum of *x[i]*, *y[i]*, ...
pmax(x, y, ...) id. for the maximum
cumsum(x) a vector which *i*th element is the sum from *x[1]* to *x[i]*
cumprod(x) id. for the product
cummin(x) id. for the minimum
cummax(x) id. for the maximum
union(x, y), **intersect(x, y)**, **setdiff(x, y)**, **setequal(x, y)**,
is.element(e1, set) "set" functions
Re(x) real part of a complex number
Im(x) imaginary part
Mod(x) modulus; *abs(x)* is the same
Arg(x) angle in radians of the complex number
Conj(x) complex conjugate
convolve(x, y) compute the several kinds of convolutions of two sequences

fft(x) Fast Fourier Transform of an array
mvfft(x) FFT of each column of a matrix
filter(x, filter) applies linear filtering to a univariate time series or to each series separately of a multivariate time series
Many math functions have a logical parameter *na.rm*=FALSE to specify missing data (NA) removal.

Matrices

t(x) transpose
diag(x) diagonal
%*% matrix multiplication
solve(a, b) solves a $%*% x = b$ for *x*
solve(a) matrix inverse of *a*
rowsum(x) sum of rows for a matrix-like object; **rowSums(x)** is a faster version
colsum(x), **colSums(x)** id. for columns
rowMeans(x) fast version of row means
colMeans(x) id. for columns

Advanced data processing

apply(X, INDEX, FUN=) a vector or array or list of values obtained by applying a function *FUN* to margins (INDEX) of *X*
lapply(X, FUN) apply *FUN* to each element of the list *X*
tapply(X, INDEX, FUN=) apply *FUN* to each cell of a ragged array given by *X* with indexes INDEX
by(data, INDEX, FUN) apply *FUN* to data frame *data* subsetted by INDEX
merge(a, b) merge two data frames by common columns or row names
xtabs(a, b, data=x) a contingency table from cross-classifying factors
aggregate(x, by, FUN) splits the data frame *x* into subsets, computes summary statistics for each, and returns the result in a convenient form; *by* is a list of grouping elements, each as long as the variables in *x*
stack(x, ...) transform data available as separate columns in a data frame or list into a single column
unstack(x, ...) inverse of *stack()*
reshape(x, ...) reshapes a data frame between 'wide' format with repeated measurements in separate columns of the same record and 'long' format with the repeated measurements in separate records; use (*direction*="wide") or (*direction*="long")

Strings

paste(...) concatenate vectors after converting to character; *sep*= the string to separate terms (a single space is the default); *collapse*= is an optional string to separate "collapsed" results
substr(x, start, stop) substrings in a character vector; can also assign, as *substr(x, start, stop) <- value*
strsplit(x, split) split *x* according to the substring *split*
grep(pattern, x) searches for matches to *pattern* within *x*; see *regex*
gsub(pattern, replacement, x) replacement of matches determined by regular expression matching *sub()* is the same but only replaces the first occurrence.
tolower(x) convert to lowercase
toupper(x) convert to uppercase
match(x, table) a vector of the positions of first matches for the elements of *x* among table
x %in% table id. but returns a logical vector
pmatch(x, table) partial matches for the elements of *x* among table
nchar(x) number of characters

Dates and Times

The class *Date* has dates without times. *POSIXct* has dates and times, including time zones. Comparisons (e.g. >), *seq()*, and *diffTime()* are useful. *Date* also allows + and - ?*DateTimeClasses* gives more information. See also package *chron*.
as.Date(s) and **as.POSIXct(s)** convert to the respective class; *format(dt)* converts to a string representation. The default string format is "2001-02-21". These accept a second argument to specify a format for conversion. Some common formats are:

%a, %A Abbreviated and full weekday name.
%b, %B Abbreviated and full month name.
%d Day of the month (01-31).
%H Hours (00-23).
%I Hours (01-12).
%j Day of year (001-366).
%m Month (01-12).
%M Minute (00-59).
%p AM/PM indicator.
%S Second as decimal number (00-61).
%U Week (00-53); the first Sunday as day 1 of week 1.
%w Weekday (0-6, Sunday is 0).
%W Week (00-53); the first Monday as day 1 of week 1.
%Y Year without century (00-99). Don't use.
%Y Year with century.
%z (output only) Offset from Greenwich; -0800 is 8 hours west of.
%Z (output only.) Time zone as a character string (empty if not available).

Where leading zeros are shown they will be used on output but are optional on input. See ?*strftime*.

Plotting

plot(x) plot of the values of *x* (on the y-axis) ordered on the x-axis
plot(x, y) bivariate plot of *x* (on the x-axis) and *y* (on the y-axis)
hist(x) histogram of the frequencies of *x*
barplot(x) histogram of the values of *x*; use *horiz*=FALSE for horizontal bars
dotchart(x) if *x* is a data frame, plots a Cleveland dot plot (stacked plots line-by-line and column-by-column)
pie(x) circular pie-chart
boxplot(x) "box-and-whiskers" plot
sunflowerplot(x, y) id. than *plot()* but the points with similar coordinates are drawn as flowers which petal number represents the number of points
stripplot(x) plot of the values of *x* on a line (an alternative to *boxplot()* for small sample sizes)
coplot(x~y | z) bivariate plot of *x* and *y* for each value or interval of values of *z*
interaction.plot(f1, f2, y) if *f1* and *f2* are factors, plots the means of *y* (on the y-axis) with respect to the values of *f1* (on the x-axis) and of *f2* (different curves); the option *fun* allows to choose the summary statistic of *y* (by default *fun*=mean)

matplot(x,y) bivariate plot of the first column of *x* vs. the first one of *y*, the second one of *x* vs. the second one of *y*, etc.

fourfoldplot(x) visualizes, with quarters of circles, the association between two dichotomous variables for different populations (*x* must be an array with `dim=c(2, 2, k)`, or a matrix with `dim=c(2, 2)` if $k=1$)

assocplot(x) Cohen-Friendly graph showing the deviations from independence of rows and columns in a two dimensional contingency table

mosaicplot(x) 'mosaic' graph of the residuals from a log-linear regression of a contingency table

pairs(x) if *x* is a matrix or a data frame, draws all possible bivariate plots between the columns of *x*

plot.ts(x) if *x* is an object of class "ts", plot of *x* with respect to time, *x* may be multivariate but the series must have the same frequency and dates

ts.plot(x) id. but if *x* is multivariate the series may have different dates and must have the same frequency

qqnorm(x) quantiles of *x* with respect to the values expected under a normal law

qqplot(x, y) quantiles of *y* with respect to the quantiles of *x*

contour(x, y, z) contour plot (data are interpolated to draw the curves), *x* and *y* must be vectors and *z* must be a matrix so that `dim(z)=c(length(x), length(y))` (*x* and *y* may be omitted)

filled.contour(x, y, z) id. but the areas between the contours are coloured, and a legend of the colours is drawn as well

image(x, y, z) id. but with colours (actual data are plotted)

persp(x, y, z) id. but in perspective (actual data are plotted)

stars(x) if *x* is a matrix or a data frame, draws a graph with segments or a star where each row of *x* is represented by a star and the columns are the lengths of the segments

symbols(x, y, ...) draws, at the coordinates given by *x* and *y*, symbols (circles, squares, rectangles, stars, thermometres or "boxplots") which sizes, colours ... are specified by supplementary arguments

termplot(mod.obj) plot of the (partial) effects of a regression model (mod.obj)

The following parameters are common to many plotting functions:
add=FALSE if TRUE superposes the plot on the previous one (if it exists)
axes=TRUE if FALSE does not draw the axes and the box
type="p" specifies the type of plot, "p": points, "l": lines, "b": points connected by lines, "o": id. but the lines are over the points, "h": vertical lines, "s": steps, the data are represented by the top of the vertical lines, "S": id. but the data are represented by the bottom of the vertical lines
xlim=, ylim= specifies the lower and upper limits of the axes, for example with `xlim=c(1, 10)` or `xlim=range(x)`
xlab=, ylab= annotates the axes, must be variables of mode character
main= main title, must be a variable of mode character
sub= sub-title (written in a smaller font)

Low-level plotting commands

points(x, y) adds points (the option `type=` can be used)

lines(x, y) id. but with lines

text(x, y, labels, ...) adds text given by labels at coordinates (x,y); a typical use is: `plot(x, y, type="n"); text(x, y, names)`

mtext(text, side=3, line=0, ...) adds text given by `text` in the margin specified by `side` (see `axis()` below); `line` specifies the line from the plotting area

segments(x0, y0, x1, y1) draws lines from points (x0,y0) to points (x1,y1)

arrows(x0, y0, x1, y1, angle= 30, code=2) id. with arrows at points (x0,y0) if `code=2`, at points (x1,y1) if `code=1`, or both if `code=3`; `angle` controls the angle from the shaft of the arrow to the edge of the arrow head

abline(a,b) draws a line of slope *b* and intercept *a*

abline(h=y) draws a horizontal line at ordinate *y*

abline(v=x) draws a vertical line at abscissa *x*

abline(lm.obj) draws the regression line given by `lm.obj`

rect(x1, y1, x2, y2) draws a rectangle which left, right, bottom, and top limits are *x1*, *x2*, *y1*, and *y2*, respectively

polygon(x, y) draws a polygon linking the points with coordinates given by *x* and *y*

legend(x, y, legend) adds the legend at the point (x,y) with the symbols given by `legend`

title() adds a title and optionally a sub-title

axis(side, vect) adds an axis at the bottom (`side=1`), on the left (2), at the top (3), or on the right (4); `vect` (optional) gives the abscissa (or ordinates) where tick-marks are drawn

rug(x) draws the data *x* on the *x*-axis as small vertical lines

locator(n, type="n", ...) returns the coordinates (x,y) after the user has clicked *n* times on the plot with the mouse; also draws symbols (`type="p"`) or lines (`type="l"`) with respect to optional graphic parameters (...); by default nothing is drawn (`type="n"`)

Graphical parameters

These can be set globally with `par(...)`; many can be passed as parameters to plotting commands.

adj controls text justification (0 left-justified, 0.5 centred, 1 right-justified)

bg specifies the colour of the background (ex.: `bg="red"`, `bg="blue"`, ... the list of the 657 available colours is displayed with `colors()`)

bty controls the type of box drawn around the plot, allowed values are: "o", "l", "n", "7", "c", "u" ou "j" (the box looks like the corresponding character); if `bty="n"` the box is not drawn

cex a value controlling the size of texts and symbols with respect to the default; the following parameters have the same control for numbers on the axes, `cex.axis`, the axis labels, `cex.lab`, the title, `cex.main`, and the sub-title, `cex.sub`

col controls the color of symbols and lines; use color names: "red", "blue" see `colors()` or as "#RRGGBB"; see `rgb()`, `hsv()`, `gray()`, and `rainbow()`; as for `cex` there are: `col.axis`, `col.lab`, `col.main`, `col.sub`

font an integer which controls the style of text (1: normal, 2: italics, 3: bold, 4: bold italics); as for `cex` there are: `font.axis`, `font.lab`, `font.main`, `font.sub`

las an integer which controls the orientation of the axis labels (0: parallel to the axes, 1: horizontal, 2: perpendicular to the axes, 3: vertical)

lty controls the type of lines, can be an integer or string (1: "solid", 2: "dashed", 3: "dotted", 4: "dotdash", 5: "longdash", 6: "twodash", or a string of up to eight characters (between "0" and "9") which specifies alternatively the length, in points or pixels, of the drawn elements and the blanks, for example `lty="44"` will have the same effect than `lty=2`

lwd a numeric which controls the width of lines, default 1

mar a vector of 4 numeric values which control the space between the axes and the border of the graph of the form `c(bottom, left, top, right)`, the default values are `c(5.1, 4.1, 4.1, 2.1)`

mfc a vector of the form `c(nr,nc)` which partitions the graphic window as a matrix of *nr* lines and *nc* columns, the plots are then drawn in columns

mfw id. but the plots are drawn by row

pch controls the type of symbol, either an integer between 1 and 25, or any single character within ""
 1 ○ 2 Δ 3 + 4 × 5 ◇ 6 ∇ 7 ⊠ 8 * 9 ◊ 10 ⊕ 11 ⊗ 12 ⊖ 13 ⊗ 14 ⊕ 15 ⊖
 16 ● 17 ▲ 18 ● 19 ● 20 ● 21 ○ 22 □ 23 ◇ 24 △ 25 ∇ · · · · · X X a a ? ?

ps an integer which controls the size in points of texts and symbols

pty a character which specifies the type of the plotting grid, "s": square, "m": maximal

tick a value which specifies the length of tick-marks on the axes as a fraction of the smallest of the width or height of the plot; if `tick=1` a grid is drawn

tc1 a value which specifies the length of tick-marks on the axes as a fraction of the height of a line of text (by default `tc1=-0.5`)

xaxt if `xaxt="n"` the *x*-axis is set but not drawn (useful in conjunction with `axis(side=1, ...)`)

yaxt if `yaxt="n"` the *y*-axis is set but not drawn (useful in conjunction with `axis(side=2, ...)`)

Lattice (Trellis) graphics

xyplot(y~x) bivariate plots (with many functionalities)

barchart(y~x) histogram of the values of *y* with respect to those of *x*

dotplot(y~x) Cleveland dot plot (stacked plots line-by-line and column-by-column)

densitytplot(~x) density functions plot

histogram(~x) histogram of the frequencies of *x*

bwplot(y~x) "box-and-whiskers" plot

qqmath(~x) quantiles of *x* with respect to the values expected under a theoretical distribution

stripplot(y~x) single dimension plot, *x* must be numeric, *y* may be a factor

qq(y~x) quantiles to compare two distributions, *x* must be numeric, *y* may be numeric, character, or factor but must have two 'levels'

splo (~x) matrix of bivariate plots

parallel(~x) parallel coordinates plot

levelplot(z~x*y|g1+g2) coloured plot of the values of *z* at the coordinates given by *x* and *y* (*x*, *y* and *z* are all of the same length)

wireframe(z~x*y|g1+g2) 3d surface plot

cloud(z~x*y|g1+g2) 3d scatter plot

In the normal Lattice formula, `y x|g1+g2` has combinations of optional conditioning variables `g1` and `g2` plotted on separate panels. Lattice functions take many of the same arguments as base graphics plus also `data=` the data frame for the formula variables and `subset=` for subsetting. Use `panel=` to define a custom panel function (see `apropos("panel")` and `?l1lines`). Lattice functions return an object of class `trellis` and have to be printed to produce the graph. Use `print(xyplot(...))` inside functions where automatic printing doesn't work. Use `lattice.theme` and `lset` to change Lattice defaults.

Optimization and model fitting

optim(par, fn, method = c("Nelder-Mead", "BFGS", "CG", "L-BFGS-B", "SANN")) general-purpose optimization; `par` is initial values, `fn` is function to optimize (normally minimize)

nlm(f,p) minimize function *f* using a Newton-type algorithm with starting values *p*

lm(formula) fit linear models; *formula* is typically of the form `response ~ termA + termB + ...`; use `I(x*y)` + `I(x^2)` for terms made of nonlinear components

glm(formula, family=) fit generalized linear models, specified by giving a symbolic description of the linear predictor and a description of the error distribution; `family` is a description of the error distribution and link function to be used in the model; see `?family`

nls(formula) nonlinear least-squares estimates of the nonlinear model parameters

approx(x,y=) linearly interpolate given data points; *x* can be an *xy* plotting structure

spline(x,y=) cubic spline interpolation

loess(formula) fit a polynomial surface using local fitting

Many of the formula-based modeling functions have several common arguments: `data=` the data frame for the formula variables, `subset=` a subset of variables used in the fit, `na.action=` action for missing values: "na.fail", "na.omit", or a function. The following generics often apply to model fitting functions:

predict(fit, ...) predictions from `fit` based on input data

df.residual(fit) returns the number of residual degrees of freedom

coef(fit) returns the estimated coefficients (sometimes with their standard-errors)

residuals(fit) returns the residuals

deviance(fit) returns the deviance

fitted(fit) returns the fitted values

logLik(fit) computes the logarithm of the likelihood and the number of parameters

AIC(fit) computes the Akaike information criterion or AIC

Statistics

aov(formula) analysis of variance model

anova(fit, ...) analysis of variance (or deviance) tables for one or more fitted model objects

density(x) kernel density estimates of *x*

binom.test(), **pairwise.t.test()**, **power.t.test()**, **prop.test()**, **t.test()** ... use `help.search("test")`

Distributions

rnorm(n, mean=0, sd=1) Gaussian (normal)

rexp(n, rate=1) exponential

rgamma(n, shape, scale=1) gamma

rpois(n, lambda) Poisson

rweibull(n, shape, scale=1) Weibull

rcauchy(n, location=0, scale=1) Cauchy

rbeta(n, shape1, shape2) beta

rt(n, df) 'Student' (*t*)

rf(n, df1, df2) Fisher-Snedecor (*F*) (χ^2)

rchisq(n, df) Pearson

rbinom(n, size, prob) binomial

rgeom(n, prob) geometric

rhyper(nn, m, n, k) hypergeometric

rlogis(n, location=0, scale=1) logistic

rlnorm(n, meanlog=0, sdlog=1) lognormal

rlnbinom(n, size, prob) negative binomial

runif(n, min=0, max=1) uniform

rwilcox(nn, m, n), rsignrank(nn, n) Wilcoxon's statistics

All these functions can be used by replacing the letter *r* with *d*, *p* or *q* to get, respectively, the probability density (`dfunc(x, ...)`), the cumulative probability density (`pfunc(x, ...)`), and the value of quantile (`qfunc(p, ...)`), with $0 < p < 1$).

Programming

function(arglist) expr function definition

return(value)

if(cond) expr

if(cond) cons.expr else alt.expr

for(var in seq) expr

while(cond) expr

repeat expr

break

next

Use braces {} around statements

ifelse(test, yes, no) a value with the same shape as `test` filled with elements from either `yes` or `no`

do.call(funname, args) executes a function call from the name of the function and a list of arguments to be passed to it